TIBOR STANKO

Research & development engineer

- Expertise in mathematical modeling, algorithms, optimization.
- Strong programming skills with proficiency in C++, Python, Matlab.
- Award-winning PhD research on 3D reconstruction [4-minute video summary [2]]
 - Experience working in multicultural environment, fluent in English and French.
 - Seeking new challenges in R&D, data science, machine learning.

Professional experience

Feb 2018 - now Postdoctoral researcher

Inria Sophia-Antipolis (FR)

- Daily use of C++ and Python for prototyping, testing, visualization.
- Weekly presentation of results to the principal investigator and the team.
- · Regular online meetings with senior international collaborators.
- Research visits at RWTH Aachen (3 weeks) and University of Montreal (2 weeks).
- · Co-supervising an internship on design sketching in virtual reality.

Oct 2014 - Dec 2017 PhD researcher

CEA-Leti and Inria Grenoble (FR)

- Developed an award-winning framework for 3D reconstruction using inertial sensors.
- Results presented at top international conferences in the field (Eurographics, SMI).
- Daily use of Matlab and C++ for prototyping, testing, visualization.
- Co-supervised an internship on development of a 3D reconstruction Android app.

Mar 2011 – Dec 2014 Web designer & developer (part time)

Volis International, Bratislava (SK)

- Graphic design of websites, microsites, newsletter templates, campaigns (Photoshop).
- Responsive web design (HTML5, CSS, PHP, jQuery), analytics, SEO.
- · Wordpress: theme and plugin programming, administration, problem solving.

The Slovak Spectator, Bratislava (SK) Sep 2009 – Apr 2012 **Electronic media monitoring** (part time)

· Monitored and compiled important news from electronic media on weekend days.

Education

Oct 2014 – Dec 2017	PhD mathematics & computer science	University of Grenoble (FR)	
	Thesis: Shape reconstruction of meshed smooth surfaces equipped with inertial sens		
Sep 2012 – Jun 2014	MSc computer graphics & geometry Graduated with honors. Spent one semester	Comenius University in Bratislava (SK) r on Erasmus at Grenoble INP (FR).	
Sep 2009 – Jun 2012	BSc mathematics	Comenius University in Bratislava (SK)	

Honors & achievements

Nov 2018	Prix de thèse IG-RV 2018 honorable mention.		
	My PhD thesis placed in the <i>Top 3</i> computer graphics theses in 2017 in France.		
Jun 2017	Best paper award at Shape Modeling International 2017 conference.		
	Paper: Shape from sensors: Curve networks on surfaces from 3D orientations 2		
Jun 2014	Dean's award for exceptional results during master's studies.		
May 2014	Kunii award for achievements in undergraduate computer graphics research.		
Nov 2012	2nd place at Startup Weekend Bratislava #3 C.		
	I was a part of the team that developed a stock-taking platform Stock.me.		

Teaching experience

Teaching assistant for the following courses (in French): Differential equations for biologists (UCA, 2020), Fundamentals of mathematics (UCA, 2019), Numerical analysis (GINP, 2017), Numerical geometry (UGA, 2016, 2017).

UCA = University of Côte d'Azur, GINP = Grenoble INP, UGA = University of Grenoble

Public talks

Jun 2018	Journées Informatique et Géométrie 2018 ♂ (invited talk)	Lyon (FR)
Apr 2018	Eurographics 2018 – Doctoral consortium ♂ (conference talk)	Delft (NL)
Jan 2018	Seminár z pseudoeuklidovskej geometrie 🗗 (invited talk)	Bratislava (SK)
Jun 2017	Shape modeling international 2017 (conference talk)	Berkeley, CA (US)
May 2016	Eurographics 2016 – Short papers ☐ (conference talk)	Lisbon (PT)
May 2014	Central European Seminar on Computer Graphics 2014 ♂ (conference talk)	Smolenice (SK)

Volunteer experience

Personal info

Age 29 years

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GitHub github.com/bbrrck ♂

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06100 Nice, FR

Note: I will be moving to Slovakia (Trnava region) in Aug 2020. Home office possible.

Personal skills & traits

- Creativity
- Independence, Self-organization
- · Problem solving
- · Public speaking
- Teamwork
- · Technical writing

Industry knowledge

- Algorithms
- Computer graphics
- Data analysis
- · Mathematical modeling
- Optimization
- · Research & development

Technical skills

Code C++, Matlab, OpenCV, OpenGL, Python, PyTorch

VC Git, Github, Gitlab

2D Adobe Photoshop, Illustrator 3D Blender (+Python scripting)

Web CSS, HTML5, JavaScript, PHP

Misc ŁTĘX, Shell

Languages

Slovak **Native**

English Full professional proficiency **French** Full professional proficiency

Certifications

Deep learning specialization ♂ Coursera, issued Jul 2019

Hobbies

guitar, choir singing, biking, hiking, homebrewing